CAMBRIDGE INTERNATIONAL EXAMINATIONS

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MARK SCHEME for the May/June 2013 series

9691 COMPUTING

9691/32

Paper 3 (Written Paper), maximum raw mark 90

This mark scheme is published as an aid to teachers and candidates, to indicate the requirements of the examination. It shows the basis on which Examiners were instructed to award marks. It does not indicate the details of the discussions that took place at an Examiners' meeting before marking began, which would have considered the acceptability of alternative answers.

Mark schemes should be read in conjunction with the question paper and the Principal Examiner Report for Teachers.

Cambridge will not enter into discussions about these mark schemes.

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Page 2	Mark Scheme Syllabus	er
	GCE A LEVEL – May/June 2013 9691	Par
(a) (i)	Many-to-many	any.
(ii)	E-R diagram	anaCambri
	DOCTOR Treats PATIENT	
		[1
(iii)		
	DOCTOR-PATIENTS PATIENT	
	Link table drawn	[′
	2 × one-to-many relationships	[′
	primary key in DOCTOR links to foreign key in link table	[′
	primary key in PATIENT links to foreign key in link table	[′
	No mention of foreign key scores max 1 for final two points	
(b) (i)	One to many	[′
(ii)	E-R diagram	
	WARD Accomodates PATIENT	
		[

(c) The primary key of table WARD - WardName

(d) Displays a 'list' of the wards (names)

Which has unoccupied beds available

R. Number of wards

Matches to WardName in the PATIENT table

R. the condition explained using the attribute identifiers

[1]

[1]

[1]

[1]

[Total: 12]

Page 3	Mark Scheme	Syllabus	er	
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2 (a) Meta language

Rules // Grammar (which describe a high level programming language / protocol specification)

The syntax or structure of all program statements

(b) (i) A <u>rule</u> which is defined in terms of itself NB Not 'procedure' ...

[1]

(ii) Rule 3

[1]

(iii)

Expression	Valid / Invalid	Rules us		
0	Invalid	1,4	4, 2	[1 + 1]
"1"	Valid	4 then combination of 1,2 and 3	combination of 1,2 and 3, end with 4	[1 + 1]
"001"	Valid	4 then combination of 1,2 and 3 AND rule 3 used more than once	combination of 1,2 and 3 with rule 3 used more than once, ends with 4	[1 + 1 + 1]

(c) <Dollar> ::= \$

<BinaryString> ::= <Paren theses><Binary><Parentheses>

|<Parentheses><Dollar><Binary><Parentheses>

Note: credit alternative answers which use an intermediate expression

[2]

[Total: 13]

	Page 4	Mark Scheme	Syllabus er
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3	(a) Direct add	dressing / LDD	Cambridge
	(b) Indexed	addressing / LDX	die con
	(c) Annotati	on to show 203 used as a forwarding address	[1]

- 3 (a) Direct addressing / LDD
 - (b) Indexed addressing / LDX
 - (c) Annotation to show 203 used as a forwarding address

Accumulator contains 38

[1]

(d)

		Memory location		
ACC		109	110	Output
19 (must be the first column entry)		0		
20		20		
37				
38				
58			58 /ft	58 /ft

1 mark for each of the emboldened numbers in the correct column and sequence [MAX 5]

(e) Labels added to a (symbol) table // creates a list of addresses

[1]

Labels are later looked up to determine the actual address / Assembler must allocate addresses to labels [1]

Mnemonic looked up to give binary code/machine code [1]

Macro instructions are expanded into a group of instructions [1]

The software makes two passes through the source program [1] [MAX 3]

[Total: 12]

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4 (a) (i) Dynamic data structure changes size ...

At execution time

// A static data structure has a fixed size

[1]

(ii) Dynamic data structure matches size to data requirements

[1717 0 (2

Takes <u>memory</u> from heap as required // returns <u>memory</u> as required (following node deletion)

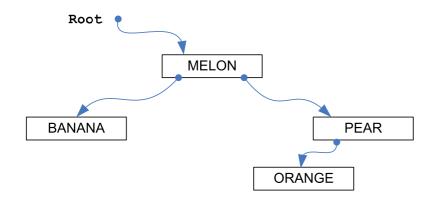
[1]

[1]

There is no wasted memory space / makes efficient use of memory

[1] [MAX 1]

(b)



Root is MELON1	[1]
Correct left subtree	[1]

Correct right subtree [1]

Page 6		Mark Scheme	Syllabus
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(c) (i)	InOr	rder(LeftP[Root]) // InOrder(RightP[Root])	Callydy
(ii) [InO	rder (PEPPER)	26
	Lef	tP[PEPPER] <> 0 is TRUE	26.
		InOrder (BEAN)	- Ox
		LeftP[BEAN] <> 0 is FALSE	
		OUTPUT BEAN	

```
(ii) InOrder (PEPPER)
   LeftP[PEPPER] <> 0 is TRUE
      InOrder (BEAN)
      LeftP[BEAN] <> 0 is FALSE
      OUTPUT BEAN
      RightP[BEAN] <> 0 is TRUE
          InOrder(PEA)
         LeftP[PEA] <> 0 is FALSE
         OUTPUT PEA
         RightP[PEA] <> 0 IS FALSE
         ENDPROCEDURE
      ENDPROCEDURE
   OUTPUT PEPPER
   RightP[PEPPER] <> 0 is TRUE
      InOrder (PUMPKIN)
      LeftP[PUMPKIN] <> 0 is FALSE
      OUTPUT PUMPKIN
      RightP[PUMPKIN] <> 0 is FALSE
      ENDPROCEDURE
   ENDPROCEDURE
```

[4]

(iii) The procedure has to backtrack/unwind from the current call

[1]

To return to the calling procedure // return to the addresses from which called

[1] [MAX 1]

[Total: 12]

Page 7	Mark Scheme	Syllabus	er
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5	(a)	(i)	The keyword table contains:
---	-----	-----	-----------------------------

all the language keywords/reserved words + with a matching token

The	symb	ol	table	sto	res	•
			4.6	,		

each identifier/variable found (and its data type) [1]

the values of all constants [1]

the upper and lower bounds of arrays [1]

[Mark as: 1 + 1] [MAX 2]

(ii) Keywords are looked up in the keyword table [1]

Keywords are converted to tokens [1]

Identifiers/Variables are looked up in the symbol table [1]

Identifiers/variables are converted to actual addresses [1]
[MAX 2]

(iii) The white space // redundant characters are removed [1]

Illegal identifier names are identified [1] [MAX 1]

(b) (i) Optimising

Code will <u>execute/run/process</u> faster [1]

Code requires less memory
Reduce the amount of code [1]

R. 'more efficient' // removes redundant code

(ii) Any example where the code could be changed

E.g. input of a list of number to compute the total (There would be no need to store the numbers first)

[Total: 8]

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6

(a)	(i)	Batch processing All input/processing/output is performed as a batch	IN IN	Bride	
		There may be a time delay before processing	[1]	100	
		All the (data) is processed together/at the same time	[1]		
		There is no user involvement	[1]		
		Processing will not start until all the data is available/collected	[1] [MA	X 3]	
	(ii)	Interactive processing The user is constantly interacting directly with the processor		[1]	
(b)	(i)	PROG23		[1]	
	(ii)	Any two from PROG17, PROG44 and 45		[1]	
	(iii)	Jobs do not have to occupy a continuous block of memory	[1]		
		Move all jobs still loaded in the partition so that when a job completes there is o one 'hole' remaining	nly ev [1]	er	
		Make the partitions of variable size	[1]		
		Allow only part of a program to be initially loaded // paging //segmentation	[1] [MA	X 2]	
(c)	Ор	erating system // specific modules e.g. interrupt handler/scheduler, etc	[1]		
	dev	vice drivers	[1]		
	examples of system software or utilities			[1]	
	R. '	R. "System software" and "Utilities" [MAX			
(d)	Rui	nnable // Ready		[1]	
	the program is capable of being run and is awaiting its turn for the use of the process. explanation of (only) 'ready to use the processor'			[1]	
	Sus	spended // Blocked		[1]	
	the program is unable use the processor/ or by example, the job is currently using an device Note: the explanation marks are not dependant on the correct name			[1]	

[Total: 14]

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7 (a) (i) 2		Can

i age J		Mark Ocheme	Oyllabus	2		
		GCE A LEVEL – May/June 2013	9691	Og I		
(a) (i)	2		•	Da Cambridge		
(ii)	COMPILE ERROR // reporting an error					
(iii)	0					
(iv)	COMPILE ERROR // reporting an error					
(b) (i)	FUNCTION StringFound(ThisArray : STRING , UBound : INTEGER, ThisValue : STRING) RETURNS BOOLEAN					
	Mark as follows: FUNCTION StringFound					
	'Array variable' : STRING data type					
	ThisValue : STRING // 'UBound' : INTEGER					
(ii)	Numbered 1 – Parameter identifiers labelled					
	Numbered 2 - (RETURNS) BOOLEAN					
(iii)	Cit	yWasFound = StringFound(CapitalCities, 3	800, "LISBON")			
		k as follows: yWasFound = StringFound([1]		
	"LISBON" is the correct position (f/t from 'their' function header)					

[Total: 11]

Page 1	0 Mark Scheme	Syllahus
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Question 8		Cambridge
(a) (i)	Example	The state of the s
(ii)	two of the points explained	COM
	moveable	

Question 8

(a	١ ((i))	Exa	mn	ıle
ŲΨ	, '	(')	,	$L\lambdaa$	ΠIP	10

mechanical device ...

To provide audio output

(c) real-time

sense its surroundings clear example // temperature, etc. [MAX 2] controlled by a program ... (b) Robotic arm [1] Explained in the context of 'their' robot [1] Sensor [1] Capture data [1] [1] Actuator // Motor To drive various motors to perform the robot's movement [1] Microprocessor [1] To process the various inputs and execute the control program [1] Camera [1] To capture images [1] [1] Memory To temporarily store input data [1] Speaker [1]

[Total: 8]

[1]

[1] [MAX 4]