www.papaCambridge.com

## **CAMBRIDGE INTERNATIONAL EXAMINATIONS**

GCE Advanced Subsidiary Level and GCE Advanced Level

# MARK SCHEME for the May/June 2014 series

# 9691 COMPUTING

9691/21

Paper 2 (Written Paper), maximum raw mark 75

This mark scheme is published as an aid to teachers and candidates, to indicate the requirements of the examination. It shows the basis on which Examiners were instructed to award marks. It does not indicate the details of the discussions that took place at an Examiners' meeting before marking began, which would have considered the acceptability of alternative answers.

Mark schemes should be read in conjunction with the question paper and the Principal Examiner Report for Teachers.

Cambridge will not enter into discussions about these mark schemes.

Cambridge is publishing the mark schemes for the May/June 2014 series for most IGCSE, GCE Advanced Level and Advanced Subsidiary Level components and some Ordinary Level components.

Page 2	Mark Scheme	Syllabus
	GCE AS/A LEVEL – May/June 2014	9691

# 1 (a) (i) Mark as follows:

1 mark for heading/introduction

1 mark for method of displaying numbers 1 – 10

e.g. dropdown box/radio buttons/grid of numbers)

1 mark for method to move to next screen (ignore exit/cancel) (accept next/ok/enter)

e.g. button // a label telling child what to do

(ii) 1 mark for explanation that fits design of (a)(i) e.g. clicking on/touching/pressing button/box/number/icon

[1]

## (b) Mark as follows:

- 1 mark for each box correctly translated into chosen programming language
- Identifiers must be the same as given in flowchart
- Give 1 mark for loop header and end correctly coded (must be a FOR loop)
- Ignore any declarations
- If candidate only says "Visual Basic" (no version number) use the mark scheme that best fits the answer
- If language given is "Pseudocode", give no marks

[max 6]

# VB6 - accept console mode answers

```
Number = InputBox("")
Msg = Number & " Times Table" & vbCrLf
For i = 1 To 10
    Result = i * Number
    Msg = Msg & i & "x" & Number & "=" & Result & vbCrLf
Next i
Msg = Msg & "Press any key"
MsgBox(Msg)
```

# VB.NET/VB 2005 etc.

```
Number = Console.ReadLine();
Console.WriteLine(Number & " Times Table");
For i = 1 To 10
Result = i * Number
Console.WriteLine(i & "x" & Number & "=" & Result)
Next i
Console.WriteLine("Press any key")
```

Page 3	Mark Scheme	Syllabus	
	GCE AS/A LEVEL – May/June 2014	9691	

## **QBASIC**

```
INPUT Number;
PRINT Number; " Times Table"
FOR i = 1 TO 10
    Result = i * Number
    PRINT i; "x"; Number; "="; Result
NEXT i
PRINT "Press any key"
```

# **PASCAL**

### **PYTHON**

```
Number = int(input())
print(Number, "Times Table")
for i in range(1,11) :
    Result = i * Number
    print(i, "x", Number, "=", Result)
print("Press any key")
```

```
(c) PROCEDURE ShowMultiplicationGrid (Number1, Number2)

FOR Row ← 1 TO Number1  // 1 mark } 1 mark if Number1 and Number2 switched round

FOR Column ← 1 TO Number2  // 1 mark } 0UTPUT '*'  // 1 mark - accept '*' or "*"

ENDFOR  // 1 mark - accept NEXT column

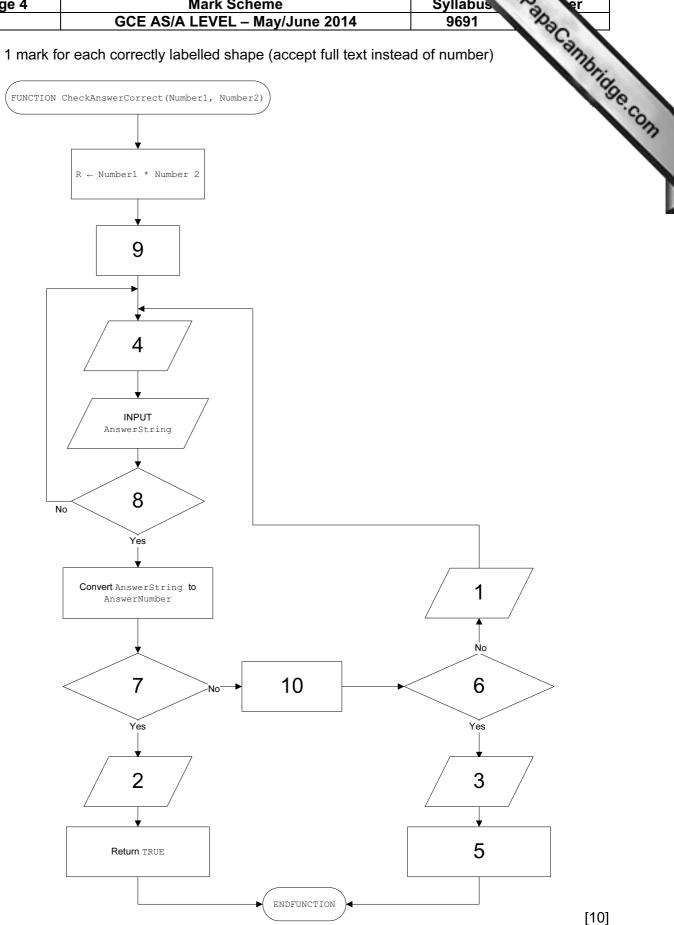
OUTPUT NewLine  // 1 mark - must be in outer loop

ENDFOR

ENDPROCEDURE
```

Page 4	Mark Scheme	Syllabus	er er
	GCE AS/A LEVEL – May/June 2014	9691	120

(d) 1 mark for each correctly labelled shape (accept full text instead of number)



**Syllabus** Page 5 Mark Scheme GCE AS/A LEVEL - May/June 2014 9691

```
www.papaCambridge.com
(2) (a) FUNCTION TestScoreTotal RETURNS INTEGER
                                                          // 1 mark
                                                          // 1 mark
        DECLARE AnswerCorrect, Finish : BOOLEAN
        DECLARE Number1, Number2, Score : INTEGER
                                                     // 1 mark
        Score ← 0
                                                         // 1 mark
        Finish ← FALSE
        REPEAT
          Number1 ← Random(10)
                                          // accept X instead of 10
          Number2 ← Random(10)
                                         // 1 mark
          Display (Number1, Number2)
          AnswerCorrect ← CheckAnswerCorrect(Number1, Number2)
          IF AnswerCorrect = TRUE
                                                      // 1 mark
            THEN Score ← Score + 1
            ELSE Finish 

TRUE
                                                        // 1 mark
          ENDIF
                                                                  // accept =
      instead of \leftarrow
        UNTIL Finish = TRUE
                                                        // 1 mark
                                                          // 1 mark
        RETURN Score
      ENDFUNCTION
```

If candidate only says "Visual Basic" (no version number) use the mark scheme that best fits the answer

[9]

[2]

[2]

[2]

- If language given is "Pseudocode", give no marks
- Identifiers must be as given in the question

## Mark as follows:

- (b) (i) 2 marks
  - Correct dimension 1 mark
  - Correct data types 1 mark
  - (ii) 2 marks
    - 1 mark for structure
    - 1 mark for correct fields (Name, BestScore) listed
  - (iii) 2 marks
    - 1 mark for correct name (Student) and size
    - 1 mark for correct record type (StudentScore)

(iv) 3 marks

- 1 mark for correctly addressed array elements (Student (3))
- 1 mark for correct reference to individual fields (.Name, .BestScore)
- 1 mark for correct assignment of values [3]

Page 6	Mark Scheme	Syllabus
	GCE AS/A LEVEL – May/June 2014	9691
VB6		Cally
QUE	ESTION 2(b)(i)	Tide
	Name(30) As String BestScore(30) As Integer	, col
OUE	ESTION 2/h)/ii)	•

## VB6

# QUESTION 2(b)(i)

# QUESTION 2(b)(ii)

Type StudentScore Name As String BestScore As Integer End Type

# **QUESTION 2(b)(iii)**

Dim Student(30) As StudentScore

# QUESTION 2(b)(iv)

```
Student(3).Name = "Anji"
Student(3).BestScore = 15
```

## VB.NET/VB 2005 etc.

# QUESTION 2(b)(i)

Dim Name (30) As String Dim BestScore(30) As Integer

# QUESTION 2(b)(ii)

Structure StudentScore Dim Name As String Dim BestScore As Integer End Structure

# QUESTION 2(b)(iii)

Dim Student(30) As StudentScore

# QUESTION 2(b)(iv)

```
Student(3).Name = "Anji"
Student(3).BestScore = 15
```

## **QBASIC**

# QUESTION 2(b)(i)

DIM Name (30) AS STRING \* 15 DIM BestScore (30) AS INTEGER

Page 7	Mark Scheme	Syllabus
	GCE AS/A LEVEL – May/June 2014	9691
QUI	ESTION 2(b)(ii)	California
TYP	PE StudentScore  Name AS STRING * 15  BestScore AS INTEGER	Tidde Co.
END	TYPE	
QUI	ESTION 2(b)(iii)	•

# QUESTION 2(b)(ii)

# QUESTION 2(b)(iii)

DIM Student(30) AS StudentScore

# QUESTION 2(b)(iv)

```
Student(3).Name = "Anji"
Student(3).BestScore = 15
```

# **PASCAL**

# QUESTION 2(b)(i)

```
Name : Array[1..30] Of String;
BestScore : Array[1..30] Of Integer;
```

# QUESTION 2(b)(ii)

```
Type StudentScore = Record
            Name : String[15];
            BestScore : Integer;
     End;
```

# QUESTION 2(b)(iii)

```
Student : Array[1..30] Of StudentScore;
```

# QUESTION 2(b)(iv)

```
Student[3].Name := 'Anji';
Student[3].BestScore := 15;
```

Page 8	Mark Scheme	Syllabus	.0	er
	GCE AS/A LEVEL – May/June 2014	9691	100	

# **PYTHON**

# QUESTION 2(b)(i)

```
Name = ["" for i in range(30)]
BestScore = [0 for i in range(30)]

or

Name = []
BestScore = []
for i in range(30) :
     Name.append("")
     BestScore.append(0)

QUESTION 2(b)(ii)
```

```
class StudentScore :
    def __init__(self) :
        Name = ""
        BestScore = 0
```

## QUESTION 2(b)(iii)

```
Student = [StudentScore() for i in range(30)]

or

Student = []
for i in range(30) :
    Student.append(StudentScore())
```

# QUESTION 2(b)(iv)

```
Student[2].Name = "Anji"
Student[2].BestScore = 15
```

## Mark as follows:

- Procedure/sub SaveToFile
- Open (for writing) StudentFile
- Initialise index value correctly
- Loop through student array
- Write record to file StudentFile
- Close file StudentFile

Page 9	Mark Scheme	Syllabus	3
	GCE AS/A LEVEL – May/June 2014	9691	100

# (c) VB6

```
Sub SaveToFile()
    Dim i as Integer
    Open "StudentFile" For Output As #1
    For i = 1 To 30
        Write#1, Student(i).Name, Student(i).BestScore
    Next i
    Close#1
End Sub
```

## VB.NET/VB 2005 etc.

## **QBASIC**

```
SUB SaveToFile(Student() AS StudentScore)
    OPEN "StudentFile" FOR OUTPUT AS #1
FOR i = 1 TO 30
        WRITE #1, Student(i).Name, Student(i).BestScore
    NEXT i
    CLOSE #1
END SUB
```

## **PASCAL**

```
Var Students : File Of StudentScore;
Procedure SaveToFile;
Var i : Integer;
Begin
    Assign(Students, 'StudentFile');
    Rewrite(Students);
    For i := 1 To 30 Do
        Write(Students, Student[i]);
    Close(Students);
```

Dogo 10	Mark Cahama	Cyllohy
Page 10	Mark Scheme	Syllabus
	GCE AS/A LEVEL – May/June 2014	9691
PY	THON	Cally Cally
imp	ort pickle	100
def	SaveToFile():	S. C.
	<pre>Students = open("StudentFile", "wb")</pre>	-OA
	for i in range(30) :	
	<pre>pickle.dump(Student[i], Students)</pre>	
	Students close()	

# **PYTHON**

```
import pickle
def SaveToFile() :
    Students = open("StudentFile", "wb")
    for i in range (30):
        pickle.dump(Student[i], Students)
    Students.close()
```

# or (as a text file)

```
def SaveToFile() :
    Students = open("StudentFile", "w")
    for i in range (30):
        Students.write(Student[i].Name + "\n")
        Students.write(str(Student[i].BestScore) + "\n")
    Students.close()
```

[6]

Page 11 **Mark Scheme Syllabus** GCE AS/A LEVEL - May/June 2014 9691

www.PapaCambridge.com (a) (i) FUNCTION FindArrayIndex(ChildName : STRING) RETURNS INTEGL 3 i ← 0 REPEAT  $i \leftarrow i + 1$ UNTIL Student[i].Name = ChildName RETURN i **Another method:** FUNCTION FindArrayIndex (ChildName : STRING) RETURNS INTEGER Found ← FALSE  $i \leftarrow 1$ WHILE NOT (Found = TRUE) IF Student[i].Name = ChildName THEN Found ← TRUE ELSE  $i \leftarrow i + 1$ ENDIF ENDWHILE RETURN i [max 5] (ii) suggestion of checking for end of array // checking whole array and setting flag if not found Special value/error code/number returned if name doesn't exist (e.g. -1) [2]

(b) e.g.

- turn all characters into lower/upper case

– before saving/searching // on input

[2]

Page 12	Mark Scheme	Syllabus	
	GCE AS/A LEVEL – May/June 2014	9691	

(4) (i) - it calls itself

(ii)

<b>je 12</b> – it calls i		Mark S/A LEVE		eme May/June 2014		Syllab 9691	
Call Number	Function call	s	x	RIGHT (s,x - 1)	LEFT	(s,1)	Return value
1	Y('BYTE')	'BYTE'	4	'YTE'			
2	Y('YTE')	'YTE'	3	'TE'			
3	Y('TE')	'TE'	2	'E'			
4	Y('E')	'E'	1				'E'
(3)					'T'		'ET'
(2)					'Y'		'ETY'
(1)					'B'		'ETYB'

1 mark per correct column [7]

- (iii) reverses the string [1]
- (iv) indentation comment/annotation/remarks [2]
- (v) identifiers not meaningful/sensible // identifiers are just single characters

# (vi) if answer is recursive, no marks

There are many different ways of solving this. The following are examples:

```
n \leftarrow "/empty string
REPEAT
  x \leftarrow LENGTH(s)
  z \leftarrow LEFT(s, 1)
  s \leftarrow RIGHT(s, x - 1)
                             // y \leftarrow concat(z,n)
UNTIL s = "
RETURN n
```

[1]

Page 13	Mark Scheme	Syllabus	r
	GCE AS/A LEVEL – May/June 2014	9691	

Or

```
n \leftarrow "/empty string
x 

LENGTH(s)
FOR i \leftarrow 1 TO x
  z \leftarrow LEFT(s, 1)
  s \leftarrow RIGHT(s, x - i)
  n \leftarrow z + n // n \leftarrow concat(z,n)
ENDFOR
RETURN n
n \leftarrow "/empty string
x 

LENGTH(s)
FOR i ← 1 TO x
  z \leftarrow MID(s,i,1)
                         // n \leftarrow concat(z,n)
  n \leftarrow z + n
ENDFOR
RETURN n
```

### Mark as follows:

- start with empty string
- correct loop structure
- correct loop count/termination
- pick single character (from string s) consecutively
- concatenate single character to correct end of new string
- return newly formed string

[5]